

2016 BUDGETED CONTINGENCY APPROPRIATION SUMMARY

UNALLOCATED CONTINGENCY ACCOUNT

2016 Budgeted Unallocated Contingency Appropriation Budget	\$5,176,701
Approved Transfers from Budget through September 15, 2016	
Coyote Control Project	(\$25,000)
1% Reductions for Orgs OPD, War Memorial, and Aging	(\$202,595)
Dome Repairs May	(\$500,000)
Historical Society Cornice	(\$40,500)
Milwaukee Art Museum (MAM)/O'Donnell Park	(\$355,000)
Milwaukee Public Museum Elevator	(\$15,000)
Courthouse Façade	(\$374,235)
Domes Repairs June	(\$472,000)
Gas Chromatograph/ Mass Spectrometer (GC/MS) Equipment	(\$82,000)
Coggs Electrical and Air Conditioning System Repairs	(\$226,479)
Elevator #9 in Milwaukee County Public Safety Building	(\$75,000)
AE&ES Project Management Software	(\$100,000)
MCDOT Special Assessments	(\$100,000)
Urban Underground	(\$46,000)
Safe Zone in the Amani Neighborhood	(\$37,500)
Unallocated Contingency Balance October 17, 2016	\$2,525,392
Transfers from the Unallocated Contingency Pending in Finance, Personnel & Audit Committee through October 17, 2016	
Mechanical Equipment Room Infrastructure Improvements	(\$190,000)
Sheriff June 2016 Safety Building Flooding	(\$30,155)
Total Transfers Pending in Finance, Personnel & Audit Committee	(\$220,155)
<u>Potential Contingency Fund Requirements</u>	
Sheriff's Office Abatement and Inmate Telephone Revenues	(\$5,249,100)
Insurance Deductible Payments	(\$515,000)
1% Budget Reduction Needs	(\$685,133)
Family Care Crosscharge	(\$650,000)
DAS - Water Utility	(\$1,197,800)
Transit Revenue Shortfalls	(\$1,505,000)
Net Balance	(\$7,496,796)

ALLOCATED CONTINGENCY ACCOUNT

2016 Budgeted Allocated Contingency Appropriation Budget	\$300,000
Approved Transfers from Budget through October 17, 2016	
Office on African American Affairs	(\$300,000)
Allocated Contingency Balance October 17, 2016	\$0
Transfers from the Allocated Contingency Pending in Finance, Personnel & Audit Committee through October 17, 2016	
Total Transfers Pending in Finance, Personnel & Audit Committee	\$0
Net Balance	\$0